

## (Information Technologies) Course Catalogue

### 2022-2023

College	Khabat Technical Institute		
Department	Information Technology		
Module Name	Multimedia Processing		
Module Code	MUP302		
Degree	<input type="checkbox"/> Technical Diploma <input type="checkbox"/> High Diploma	<input checked="" type="checkbox"/> Bachelor <input type="checkbox"/> Master <input type="checkbox"/> PhD	
Semester	3 <sup>rd</sup>		
Qualification	MSc		
Scientific Title	Assistant Lecturer		
ECTS (Credits)	6		
Module type	<input type="checkbox"/> Prerequisite <input checked="" type="checkbox"/> Core <input type="checkbox"/> Assist.		
Weekly hours	4		
Weekly hours (Theory)	( 2 ) hr Class	(55) hr Workload	
Weekly hours (Practical)	( 2 ) hr Class	( 95 ) hr Workload	
Number of Weeks	12		
Lecturer (Theory)	Sozan Sulaiman Maghdid		
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Lecturer (Practical)	Aram Jawdat Agha		
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## Course Book

<b>Course Description</b>	Multimedia Technologies is an indispensable part of modern computing environments. This course will explain the technologies underlying digital images, videos and audio contents, including various compression techniques and standards, and the issues to deliver multimedia content over the Internet.
<b>Course objectives</b>	The course is designed for: <ol style="list-style-type: none"><li>1. Program students who want to broadening their knowledge by including multimedia studies.</li><li>2. Visiting program students looking for a foundation from which to pursue advanced topics in multimedia studies.</li><li>3. Professional developers who want a technical foundation for developing applications with distributed multimedia components.</li><li>4. Networks professionals who needs to manage multimedia delivery service.</li></ol>
<b>Student's obligation</b>	<ul style="list-style-type: none"><li>▪ Students attending classes regularly.</li><li>▪ Group work.</li><li>▪ Doing assignments.</li><li>▪ Class activities.</li></ul>
<b>Required Learning Materials</b>	<ul style="list-style-type: none"><li>□ Projector</li><li>□ White board</li><li>□ Power Point Presentation</li><li>□ Scientific Debate</li></ul>

Evaluation	Task		Weight (Marks)	Due Week	Relevant Learning Outcome
	Paper Review		0		
	Assignments	Homework	5		
		Class Activity	2		
		Report	10		
		Seminar	10		
		Essay	0		
		Projects	0		
		Quiz	8		
	Lab.	10			
	Midterm Exam (T)	10			
	Midterm Exam (P)	15			
	Final Exam (T)	10			
	Final Exam (P)	15			
Total		100			
<b>Specific learning outcome:</b>	Upon successful completion of this course, you should be able to: <ol style="list-style-type: none"> <li>1. Identify the essential features of graphics/image data types, file formats, and color models in images and video.</li> <li>2. Explain the technical details of multimedia data representations.</li> <li>3. Perform a comparative analysis of the major methods and algorithms for multimedia data compression.</li> <li>4. Explain the technical details of popular multimedia compression standards. Configure and manage multimedia content delivery platforms.</li> </ol>				
<b>Course References:</b>	<ol style="list-style-type: none"> <li>1. <b>Fundamentals of Multimedia</b> , by <i>Ze-Nian Li and Mark S.Drew</i> , 2004 by <i>Pearson Education International</i>.</li> <li>2. <b>ADOB FLASH PROFESSIONAL CS5 ( CLASSROOM IN ABOOK )</b> , <i>The official training workbook from Adob system</i> , <a href="http://www.adobepress.com">www.adobepress.com</a> .</li> </ol>				

Course topics (Theory)	Week	Learning Outcome
<b>Multimedia Introduction</b>	1	Identify the essential Elements of multimedia
<b>Text Basics</b>	2	Technical detail of multimedia elements & Manage
<b>Images &amp; Graphics Introduction</b>	3	Technical detail of multimedia elements & Manage
<b>Images &amp; Graphics I</b>	4	Technical detail of multimedia elements & Manage
<b>Color Basics</b>	5	Technical detail of multimedia elements & Manage
<b>Color II</b>	6	Technical detail of multimedia elements & Manage
<b>Audio</b>	7	Technical detail of multimedia elements & Manage
<b>Animation Basics</b>	8	Technical detail of multimedia elements & Manage
<b>Animation I</b>	9	Technical detail of multimedia elements & Manage
<b>Video I</b>	10	Technical detail of multimedia elements & Manage
<b>Video II</b>	11	Technical detail of multimedia elements & Manage
<b>Data compression</b>	12	Analysis of the major methods and algorithms for multimedia data compression.

Course topics (Practical)	Week	Learning Outcome
<b>Introduction. Starting flash ; Exploring the Flash Screen ; Stage and Work Area .</b>	1	Identify the flash program
<b>Properties window ; Working with graphics ; Timeline .</b>	2	An application on the program using operating tools
<b>Introduction to motion editor ; Creating frame and key frame ; Giving the shape an action .</b>	3	An application on the program using operating tools
<b>Creating and working with a text box ; Using Alignments ; Using position and size .</b>	4	An application on the program using operating tools
<b>Using fill and stroke ; Testing the scene ; Working with symbols .</b>	5	An application on the program using operating tools

<b>Using snap in an object ; Object browsing ; Using library .</b>	6	An application on the program using operating tools
<b>Layers Properties.</b>	7	An application on the program using operating tools
<b>Importing movie ; Sound and image in to library ; Using sounds .</b>	8	An application on the program using operating tools
<b>Creating symbols (Movie Clip) ; Creating symbols (Graphic) .</b>	9	An application on the program using operating tools
<b>Creating symbols (Button) ; Creating button motion (up , over , down , hit) .</b>	10	An application on the program using operating tools
<b>Giving button an action ; Giving button a sound ; Exporting (swf) or (exe) file .</b>	11	An application on the program using operating tools
<b>Final project</b>	12	Application of all operating tools of the program to implement a project

**- Examinations (question design):**

1- Define the following:

Image file size:.....

Answer:

(File size is approximately equal to number of pixels \* bit depth)

2- Put the word (**True**) or (**False**) to the following sentences:-

A (\*.png) extension in image is 24 bit images compressed using lossy compression. (.....)

Answer:

(False)

3- Fill the spaces for the following sentences:-

The Primary colors consist of ( 1.....**2** .....**3**.....)

Answer:

( Red, Yellow and Blue )

4- Choose the right answer in the following sentences:-

If the screen resolution is ( 1280 \* 1024 ) how much DPI:

a-106.67    b- 105.67    c- 66.67    d-68.67

Answer:

( a )

5- Answer accurately following topics and be brief:

A-Where are used Text elements?

B- What types of thermal colors are used in color schemes?

Answer:

A- Menus for Navigation ; Interac

B-	C-	D-	E-	F-
G-	H-	I-	J-	K-

L- tive Buttons ; Fields for Reading ; HTML Documents and Symbols and Icons .

M- The color circle can be divided into warm and cool colors based on the Color Temperature.

- **Extra notes:**

Making the topics covered in the semester compatible with reality of the educational. Covering more than 80% of the prescribed subjects to improve the scientific level of students and preserve the standardization of diploma programs.

- **External Evaluator**

I have been reviewed this course book, its perfect and feet for this subject in the level of institute student, so I have no suggestion.

**Karwan Hamasaheed Hamasharef**

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