

Websites	https://moodle.epu.edu.iq/enrol/index.php?id=600

Course Book

Course Description	<p>This course describes Internet of Things (IoT) technology and its challenges as well as its basic building parts. IoT is all about connecting smart things together, therefore, the course will start by firstly gives basic network and internet principles related to the IoT environments. Those principles include understanding the internet, understanding QoS parameters such as delay with all its types (transmission, propagation, processing), throughput, bandwidth, and enhancement of accessing servers using cost-effective methods. The assignments will be suggested to the students in the first lecture so that they have a sufficient time to prepare for it so that they do not lose grades unnecessarily.</p> <p>The course will come with very nice and practical lab experiments, they are carefully selected to match the real-life experience of IoT devices. The latest and widely used IoT devices will be presented in the lab for students to have an experiment hands-on laboratory experience. Most of the experiment will be conducted utilizing the well-known Arduino device.</p> <p>Then the architecture and layers of IoT network will be described with a deep explanation of each layer, and examples on each layer's protocols or device will be given with their functions and features. The addressing needs of IoT devices will be explained and this will lead to an understanding the current issue with IPv4, therefore, IPv6 will be explained with a practice on its subnetting scheme and its special features that distinguish it from the predecessor internet protocol.</p> <p>Nowadays, IoT has been transferred from just a concept towards established and deployable technology, therefore, two key technologies that are the necessity for IoT will be explained that are namely, sensor-cloud and fog computing as they serve as a backbone for IoT sensing and computing.</p>
Course objectives	<ol style="list-style-type: none"> 1) Students will learn the necessary network principles related to IoT paradigm. 2) Students will be able to specify the elements of edge and core networks and the difference among them. In addition, they will be able to describe different types of access network and their technology. 3) Students will understand the difference between WSN and sensor-cloud that considered one of the major parts of IoT technology. 4) Students will be able to understand the necessity for fog computing in the IoT environment. They will be able to understand the fog computing architecture, layers, elements and features.

Required Learning Materials	You can expect your instructors to: <ul style="list-style-type: none"> Attend every class period and arrive to class on time. Learning tools will be data shows, lecture hand-outs and ppt. presentations, whiteboard explanation. Online tools such as the university Moodle for submitting the reports and communicating with students. Come to class with a good attitude. 				
Evaluation	Task	Weight (Marks)	Due Week	Relevant Learning Outcome	
	Paper Review				
	Assignments	Homework			
		Class Activity	2	continuous	
		Report		13	
		Seminar	8		
		Essay			
		Project Presentation	5	14,15	
	Quiz		10	Expected any time	
	Lab.		10		
	Theory Midterm		10	8	
	Practical Midterm		15		
	Final Exam(theory)		20	15	
Final Exam (Practical)		20			
Total		100			
Course References:	1- Foundations of Modern Networking SDN, NFV, QoE, IoT, and Cloud. By William Stalling 2- IoT Fundamentals: Networking technologies, protocols, and use cases for the internet of things. David Hanes et. al.				
Course topics (Theory)		Week	Learning Outcome		
Introduction to IoT, Architecture, Sensing, Actuation, Basic of Networking Internet architecture, access, core networks, communication protocols Decide assignments		1,2	Students will learn the necessary network principles related to IoT paradigm.		

Servo motor	11	
DC motor	12	

Questions Example Design

Extra notes:

Signature

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